



AUTO ASSEMBLY 2013

PROGRAMME OF EVENTS

We have a packed weekend of activities lined up for you at Auto Assembly 2013 and we hope that you will find something taking place all weekend to keep you occupied! There will be a total of four areas in use for the programme throughout the weekend. The **Palace Suite** will act as our Main Hall and this will hold most of our events and activities during the day, and our displays. It will also house our guests, our dealers, and our two nerve centres for Auto Assembly - the Registration Desk and Control Desk.

The **York Room** will act as our Alternative Programme Room and in here you will find all of our workshops, and other more organised activities and smaller panels. Next door to this is the **Lancaster Room** and this is our Games Room which will play host to various video and board games throughout the weekend as well as organised tournaments. Announcements about these will be made over the weekend.

Finally is the **King's Suite** and you're all in for a treat here... the Saturday night show has it's own room that will be set out cabaret style where we have our Script Reading, Cosplay Competition, **Swerve's Bar** offering a 20% discount for convention attendees, and more...!

That's not to mention the bars! The Hilton's main **Lounge Bar** near the reception will be open 24 hours a day serving food and drink and don't forget to show your Auto Assembly pass to the hotel staff in that bar to get your 20% discount on drinks from Friday through Sunday! We will also have the Auto Assembly debut of **Swerve's** - if you're looking for convention food at great prices, this is where you'll find it if you want to eat on a budget!

We are sure that you will find something to keep you occupied all weekend! Unlike previous years, this programme will only list MAIN programme items during the weekend. Other programme items will be taking place on stage or in the other rooms and will be confirmed on the day.

Friday, 9th August 2013 - Day One (Weekend Attendees Only)

PALACE SUITE - REGISTRATION DESK

12:30 Pass collection, all pre-registered attendees
17:00 Pass collection ends

PALACE SUITE - MAIN HALL

12:00 Set-Up - access for convention staff, stewards and volunteers
13:00 Set Up - access for staff, dealers, volunteers and guests only
15:00 Fan Sales Table Item Drop Off (no trading)
17:00 Fan Sales Table Item Drop Off Session Ends
17:00 Doors close for final set-up. Access restricted to convention staff and volunteers only.
18:00 Doors open to weekend attendees only
18:30 Overlord: Deconstructed with James Roberts, Alex Milne and Nick Roche
19:15 Discussion Panel - The Evolution Of Overlord
19:45 NIGHT OF THE BUMBLEBEE
20:15 Discussion Panel - The Legacy Of Bumblebee
20:45 Book Reading: "Bumblebee And Me" with Dan Gilvezan followed by Q&A
23:00 Friday Evening Programme Closes

Saturday 10th August 2013 - Day Two

PALACE SUITE - REGISTRATION DESK

08:30 Pass collection, all pre-registered attendees
09:30 New ticket sales, all on-the-door attendees

PALACE SUITE - MAIN HALL

07:00 Set Up (dealers, staff, volunteers, guests only)
09:00 Limited "early bird" pre-convention buying for volunteers and dealers
09:30 Doors Open
10:30 Auto Assembly 2013 Opening Ceremony
11:30 Guest Of Honour - Neil Kaplan
12:30 Comic Panel: Regeneration One - Simon Furman, Andrew Wildman, John-Paul Bove
14:00 Panel: Collecting Transformers - Steve Mapes, Jim Sorenson
15:00 IDW Comic Panel - Nick Roche, James Roberts, Andrew Griffith, Alex Milne
16:00 Charity Auction Part 1: Guest Auctioneer - Steve Blum
17:30 Hall closes

CONVENTION ENDS FOR SATURDAY ONLY ATTENDEES

KING'S SUITE - PARTY

17:00 Set-up - convention staff / volunteers only
19:00 Swerve's Bar opens
19:00 Hall Opens - weekend attendees only!
19:30 Introduction
19:35 Cosplay Competition / Catwalk Parade - Judged by Simon Furman, Nick Roche, James Roberts and Dean Holdaway - NO PHOTOGRAPHY / VIDEO RECORDING
20:10 Break
20:20 Cosplay Winners Announced
20:30 The Auto Assembly 2013 Script Reading - Starring Steve Blum, Dan Gilvezan, Neil Kaplan and....! - NO PHOTOGRAPHY / VIDEO RECORDING
21:00 Auto Assembly 2014 Announcement - NO PHOTOGRAPHY / VIDEO RECORDING
21:20 Break
21:30 Transformers Mix DJ Set - Jason Cardy
22:30 Auto Assembly 2013 Karaoke / Disco
01:00 Close

YORK ROOM - ALTERNATIVE PROGRAMME

07:00 Set Up (staff and volunteers only)
12:00 Youtube Toy Review Workshop with Benscollectables and CobraCommanderTFW - NO VIDEO RECORDING
14:00 Art Workshop - Andrew Griffith - NO VIDEO RECORDING
16:00 Kitbash Workshop - Beginners Session - NO VIDEO RECORDING
17:00 Transformers UK Podcasts Q&A Panel - A panel showcasing Moonbase 2 / The Underbase and The Old Oilhouse

Additional programme items to be confirmed

LANCASTER ROOM - GAMES ROOM

07:00 Set Up (staff and volunteers only)

Auto Assembly 2013 Programme

10:00 PlayStation "Beast Wars: Transmetals" Video Game Tournament
 10:30 Transformers Connect 4 Tournament
 11:00 Transformers Top Trumps Tournament
 11:30 Botshots Tournament
 12:30 Famicom "Transformers: Mystery Of Convoy" Video Game Tournament
 13:30 Transformers Top Trumps Tournament
 14:30 Transformers Connect 4 Tournament
 15:00 Botshots Tournament
 16:00 Famicom "Transformers: Mystery Of Convoy" Video Game Tournament
 16:30 PlayStation "Beast Wars: Transmetals" Video Game Tournament

Additional sessions for all the above tournaments will take place throughout the weekend on an informal "drop-in" basis.

Sunday 11th August 2013 - Day Three

PALACE SUITE - REGISTRATION DESK

08:30 Pass collection, all pre-registered attendees
 09:30 New ticket sales, all on-the-door attendees

PALACE SUITE - MAIN HALL

07:00 Set Up (dealers, staff, volunteers, guests only)
 09:00 Limited "early bird" pre-convention buying for volunteers and dealers
 09:30 Doors Open
 10:00 **Team Quiz: Transformers Eggheads Final - Fans Vs Guests**
 11:00 **Charity Auction Part 2: Guest Auctioneer - Neil Kaplan**
 12:30 **Guest Of Honour - Dan Gilvezan**
 13:30 **Discussion Panel - Overlord: Deconstructed with James Roberts, Alex Milne and Nick Roche**
 14:30 **Guest Q&A - Jim Sorenson**
 15:30 **Guest Of Honour - Steve Blum**
 16:30 **Closing Ceremony / Prize Award Ceremony**
 18:00 Trading Ends and Convention Officially Ends
 18:00 Hall Closes To Attendees
 18:00 Break Down

YORK ROOM - ALTERNATIVE PROGRAMME

07:00 Set Up (staff and volunteers only)
 10:00 **Kitbash Workshop - Advanced Session - NO VIDEO RECORDING**
 11:30 **Comic Colourist Workshop - Kris Carter / Liam Shaloo - NO VIDEO RECORDING**
 14:00 **Art Workshop - Kat Nicholson - NO VIDEO RECORDING**
 17:00 Room closes

Additional programme items to be confirmed

LANCASTER ROOM - GAMES ROOM

07:00 Set Up (staff and volunteers only)
 10:00 PlayStation "Beast Wars: Transmetals" Video Game Tournament
 10:30 Transformers Connect 4 Tournament
 11:00 Botshots Tournament
 12:00 Famicom "Transformers: Mystery Of Convoy" Video Game Tournament
 12:30 Transformers Top Trumps Tournament
 13:00 Transformers Connect 4 Tournament

13:30 Botshots Tournament
14:00 Famicom "Transformers: Mystery Of Convoy" Video Game Tournament
14:30 PlayStation "Beast Wars: Transmetals" Video Game Tournament

Additional sessions for all the above tournaments will take place throughout the weekend on an informal "drop-in" basis.

Other activities will be running simultaneously throughout the weekend in the York Room and Lancaster Room including video games and our various games tournaments and additional programme items may be added at short notice. The video screen in the Palace Suite will also be in use throughout the weekend when the stage is not in use.

The York Room is bookable for fans to run their own events in 30 minute or one hour segments so contact any members of the convention committee if you wish to use the room.

Please note that all programme items are subject to late change and timings are approximate and may be subject to slight delays. Please check signs and notices around the hall for all the latest programme details and listen out for announcements. Should we experience any delays to the scheduled times or should items be changed or re-scheduled at short notice, we will endeavour to notify attendees as quickly as possible but please treat all members of our team with respect while they try to rectify any issues with the schedule as quickly as possible.

HILTON LAYOUT

To make things easier for you to find your way around at the Hilton this year, we thought that you might find this map handy...

